# Comp 3000 Week 2 Sprint Review

## Tasks completed this sprint:

This sprint I have set up the basics of react native, creating a project. In this project I have implemented a flashcard in the centre of the screen that can be flipped to reveal the answer.

It can also be dragged left or right across the screen to indicate if the user got the answer right or wrong, left for wrong and right for correct.

## Issues encountered:

I encountered a few issues this sprint, one of them was that I found it difficult to figure out what libraries were required to be used for the draggable component, a lot of the tutorials online are outdated as they use the old react-native-reanimated version 1, whereas I needed to use version 2.

I found it difficult to differentiate between the 2 versions and quite often ran into description errors and incorrect code being shared online.

## How I resolved the issues:

In the end I managed to resolve this by looking at the documentation directly and figuring out what parts I could use in my code.

A cat looking at the camera

Description automatically generated

This is a screenshot of my project at this current state, as you can see, I have not yet implemented my design. There is just placeholder images and colours as I have focused on functionality for the start.

## Tasks for the next sprint:

For the next sprint, I will use Figma to come up with a design of the project, I will create different versions and conduct peer and user feedback to determine what the best style is. User stories

Research on how user will learn new words and input into the application.

Possibly a database of new words.

Conduct market study – Think of what project are similar, what features do they have and were they successful.

50 use cases, analyse possibilities